<!DOCTYPE html>

<html>

<style>

body, html {

  height: 100%;

  margin: 0;

}

.bgimg {

  background-image: url(.jpg');

  height: 100%;

  background-position: center;

  background-size: cover;

  position: relative;

  color: white;

  font-family: "Courier New", Courier, monospace;

  font-size: 25px;

}

.topleft {

  position: absolute;

  top: 0;

  left: 16px;

}

.bottomleft {

  position: absolute;

  bottom: 0;

  left: 16px;

}

.middle {

  position: absolute;

  top: 50%;

  left: 50%;

  transform: translate(-50%, -50%);

  text-align: center;

}

hr {

  margin: auto;

  width: 40%;

}

</style>

<body>

<div class="bgimg">

  <div class="topleft">

    <p>Unknown</p>

  </div>

  <div class="middle">

    <h1>COMING SOON</h1>

    <hr>

<p id="demo"></p>

  </div>

  <div class="bottomleft">

    <p>notfound</p>

  </div>

</div>

 <figure>

    <figcaption>Listen me</figcaption>

    <audio

        controls

        src="latihanhtml.mp3">

            Your browser does not support the

            <code>audio</code> element.

    </audio>

</figure>

</div>

<!-- Display the countdown timer in an element -->

<script>

// Set the date we're counting down to

var countDownDate = new Date("Jan 5, 2021 15:37:25").getTime();

// Update the count down every 1 second

var x = setInterval(function() {

  // Get today's date and time

  var now = new Date().getTime();

  // Find the distance between now and the count down date

  var distance = countDownDate - now;

  // Time calculations for days, hours, minutes and seconds

  var days = Math.floor(distance / (1000 \* 60 \* 60 \* 24));

  var hours = Math.floor((distance % (1000 \* 60 \* 60 \* 24)) / (1000 \* 60 \* 60));

  var minutes = Math.floor((distance % (1000 \* 60 \* 60)) / (1000 \* 60));

  var seconds = Math.floor((distance % (1000 \* 60)) / 1000);

  // Display the result in the element with id="demo"

  document.getElementById("demo").innerHTML = days + "d " + hours + "h "

  + minutes + "m " + seconds + "s ";

  // If the count down is finished, write some text

  if (distance < 0) {

    clearInterval(x);

    document.getElementById("demo").innerHTML = "EXPIRED";

  }

}, 1000);

</script>

</body>

</html>